



End-of-Year Party Plan

The following plan is designed to create a fun, high-energy, and meaningful celebration as you wrap up the year. Activities include small group reflection, large group games, and outdoor active stations. Feel free to adapt based on your club size, location, and weather.

Goals:

- Celebrate the fun and growth from the year.
- Reflect on what kids learned about God and themselves.
- Create excitement to return next year and invite friends.

Small Group Materials:

- **Handout 1:** Year-End Reflection Cards (one set per group)
- **Themed Snack Supplies:**
 - Lemonade juice boxes
 - Chocolate pudding cups (one per student)
 - Crushed chocolate cookies (in baggies or cups)
 - Gold coin candies or gummy fish (2-3 per student)
 - Plastic spoons
 - Tablecloths (optional, for easy cleanup)
 - Food-safe handling gloves, one pair per leader

Large Group Materials:

- Year-end award certificates (optional, one per student)
- **Handout 2:** “Would You Rather: Crossroads Edition” statements (printed)

Game Stations Materials:

- Cones or tape (for marking boundaries)
- Individually wrapped candy prizes (one bag per game station)

- Specific supplies per game (listed by activity below)

Small Group Session (20 minutes)

Check-in & Snack Time:

Give students name tags and distribute the themed snack (“Treasure Chest Pudding Cups”).

Use **Handout 1** to lead a fun reflection discussion using the provided cards.

Kids take turns picking a card and answering the question.

If necessary, take a restroom break before large group.

Large Group Time (15 minutes)

Welcome & Awards (Optional):

Leaders recognize kids with silly awards (optional).

Game: “Would You Rather: Crossroads Edition”:

1. Choose an open area where kids can safely move from one side of the room to the other.
2. Mark two sides of the space using cones, tape, or simply explain (e.g., “This wall is option A, that wall is option B”).
3. Print Printout 2: Would You Rather Questions and have it ready for the leader to read.
 - Kids move to the side of the room that matches their choice.
 - Add silly movements (e.g., hop to your side).

Instructions:

I’m going to read you a ‘Would You Rather’ question. You have to pick the option you like best.

If you choose the first option, go to this side (point). If you choose the second option, go to that side (point).

There are no wrong answers—it's just for fun!



Outdoor/Active Party Stations (45 minutes)

Rotation Instructions:

- Divide kids into groups of 8-10.
- Each group rotates through 3-4 game stations, spending 8-10 minutes at each.
- Assign leaders to rotate with each group.
- Have one leader as a timekeeper to signal rotation.

Game Stations:

1. Tug of Friendship (Tug of War)

Setup:

- Lay out the rope on a grassy area.
- Mark a center line with cones or tape.
- Mark two side lines as goal zones.

How to Play:

1. Divide the group into two teams of equal size and strength.
2. Each team takes an end of the rope.
3. On “Go!”, teams pull until they get the rope past their side’s cone/line.
4. After each round, teams high five and cheer for each other.

Leader Tips:

- Keep matches short (about 2-3 minutes).
- Mix up teams between rounds for fun.
- Emphasize teamwork and sportsmanship.

Variation:

“Leaders vs. Kids” or “Boys vs. Girls” as a bonus round.

2. Frozen T-Shirt Challenge

Setup:

- Prepare several t-shirts by soaking, folding, and freezing them overnight.
- Provide a bucket (optional) for additional water challenges if weather is hot.

How to Play:

1. Teams of 4-5 receive one frozen t-shirt.
2. Their mission is to thaw it and have one team member put it on as fast as possible.
3. Teams can use any creative (safe) method: sit on it, shake it, etc.
4. First team to wear the shirt wins.

Leader Tips:

- Encourage creativity but ensure safety (no biting, ripping, or extreme methods).
- If frozen shirts aren't an option, substitute with **wet sponge relay** where players pass the sponge over their heads and back down the line.

3. Giant Dice Dash

Setup:

- Prepare a giant dice (inflatable or made from a large box).
- Write silly actions for each number (example below).

Action Examples:

1. Hop like a frog to the cone and back.
2. Crab walk in a circle.
3. Spin 5 times and shout, "I love Crossroads!"
4. Walk backward to the cone and back.
5. High five everyone in your group.
6. Do 5 jumping jacks and a silly dance.

How to Play:

1. One child rolls the dice.
2. The whole group does the action together.
3. Rotate who rolls the dice after each action.

Leader Tips:

- Keep the pace fast and playful.
- Encourage everyone to participate, no sitting out.

Variation:

Turn it into a relay challenge where each team rolls and races to complete the action.

4. Cup Flip Water Relay

Setup:

- Set up a bucket of water at one end.
- Place a table at the other end with empty cups (1 per player).
- Mark a running route using cones or tape.

How to Play:

1. Players run to the water bucket, fill their cup.
2. Run to the table and attempt to flip the cup onto its top (like “flip cup”).
3. Once they succeed, they tag the next player.
4. Continue until the entire team finishes.

Leader Tips:

- Use sturdy plastic cups for easy flipping.
- Keep extra towels handy for spills.
- If time allows, switch up the course (e.g., crab walk to the water).

5. Gaga Ball (Optional if space allows)

Setup:

- Set up a gaga ball pit (inflatable or made from cones or walls).
- Use a soft playground ball.

How to Play:

1. All players start inside the pit.
2. Players hit the ball at each other (hands only, no catching).
3. If the ball hits below the knees, the player is out.
4. Last player remaining wins.

Leader Tips:

- Review rules before play.
- Keep the rounds quick to let everyone play multiple times.
- Remind players not to aim at faces or throw hard.

Variation:

Leaders can join in to add some extra fun or chaos!



Finish & Dismissal (10 minutes)

Gather everyone together.

- **What's your favorite Crossroads memory this year?**

Celebrate what kids learned about God and themselves.

Invite them to bring friends back next year.

- Close in a fun group cheer or prayer.
- Follow your normal dismissal process.

Printout 1: Year-End Reflection Cards

(Cut into strips or print as cards)

1. Would you rather play a silly game or sing a silly song at Crossroads?
2. What's your favorite Bible story we learned this year?
3. If you could tell your best friend one thing about God from this year, what would it be?
4. What was your funniest memory at club this year?
5. What is something new you tried this year at Crossroads?
6. Who encouraged you this year?
7. What's one thing you learned about God this year?
8. What's something you hope we do next year at Crossroads?
9. Who would you like to invite to club next year?
10. What's one thing you want to ask God to help you with over the summer?

Printout 2: Would You Rather — Crossroads Edition

Choose an open area where kids can safely move from one side of the room to the other.

Mark two sides of the space using cones, tape, or simply explain (e.g., “This wall is option A, that wall is option B”).

1. Would you rather play dodgeball or tug of war?
2. Would you rather eat 10 marshmallows or 1 pickle?
3. Would you rather be in a Crossroads skit or lead a cheer?
4. Would you rather play a relay race or water balloon toss?
5. Would you rather hear your favorite Bible story again or learn a new one?
6. Would you rather do a silly dance in front of everyone or sing a song?
7. Would you rather play games inside or outside?
8. Would you rather play outside in the sun or inside with air conditioning?
9. Would you rather lead a prayer in front of the group or help plan a game?
10. Would you rather have a party with balloons or bubbles?
11. Would you rather wear silly socks or a silly hat for a day?
12. Would you rather eat a snack first or play a game first?
13. Would you rather play a game where you get really wet or really messy?
14. Would you rather wear flip-flops or snow boots for the whole day?
15. Would you rather invite your best friend to Crossroads or make a new friend at Crossroads?